

FIG. 1

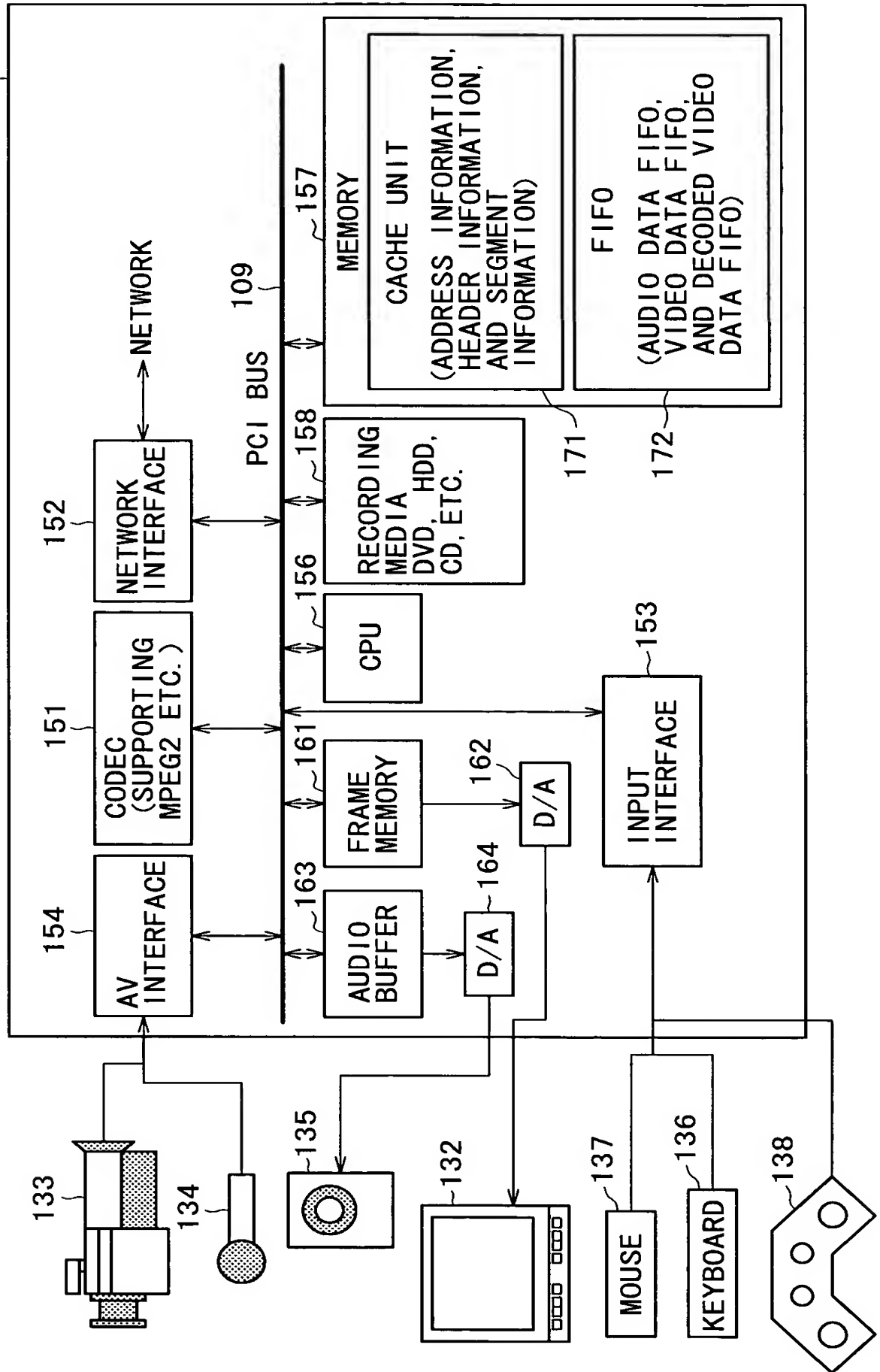


FIG. 2

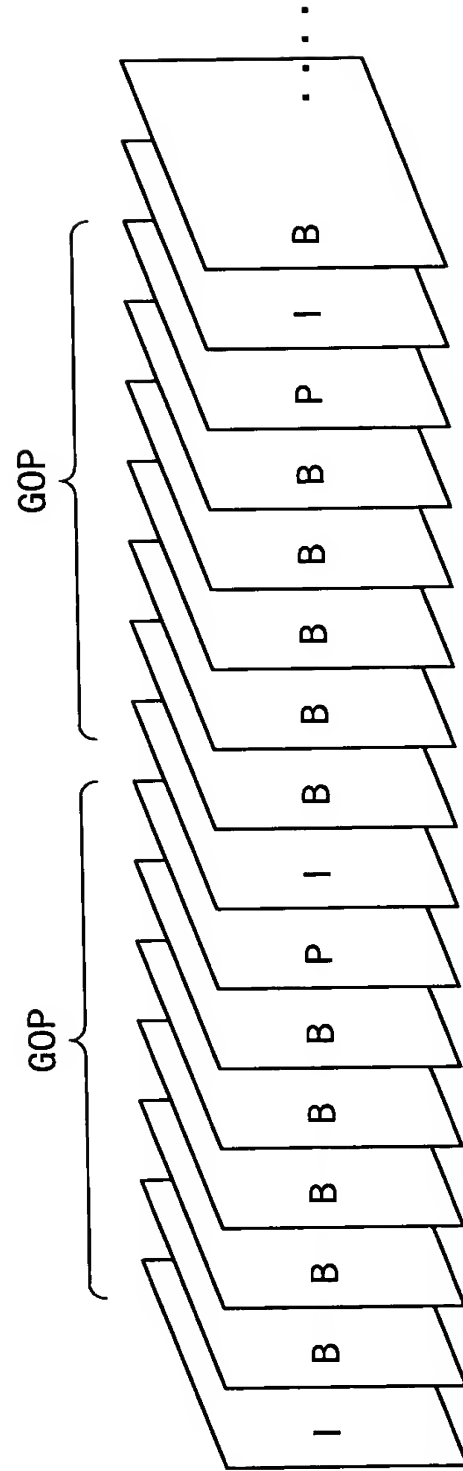
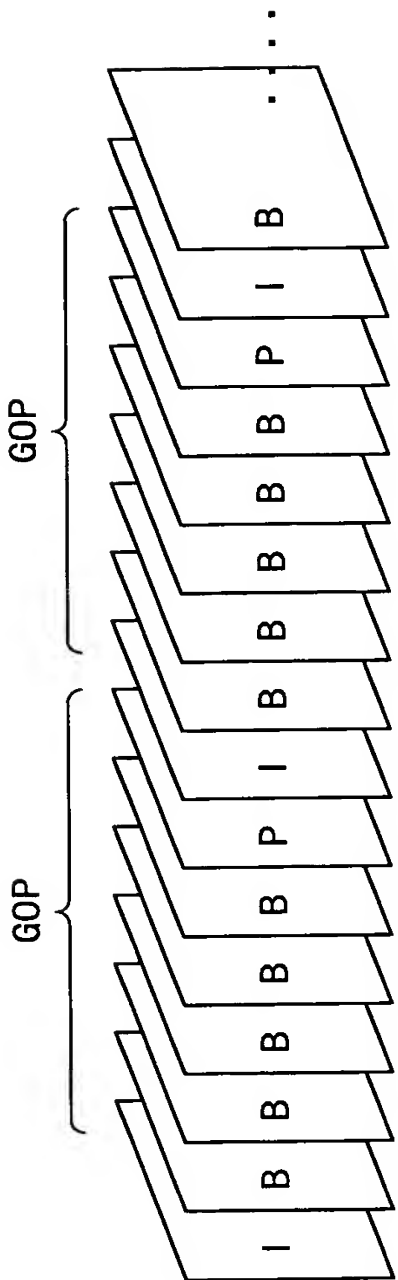
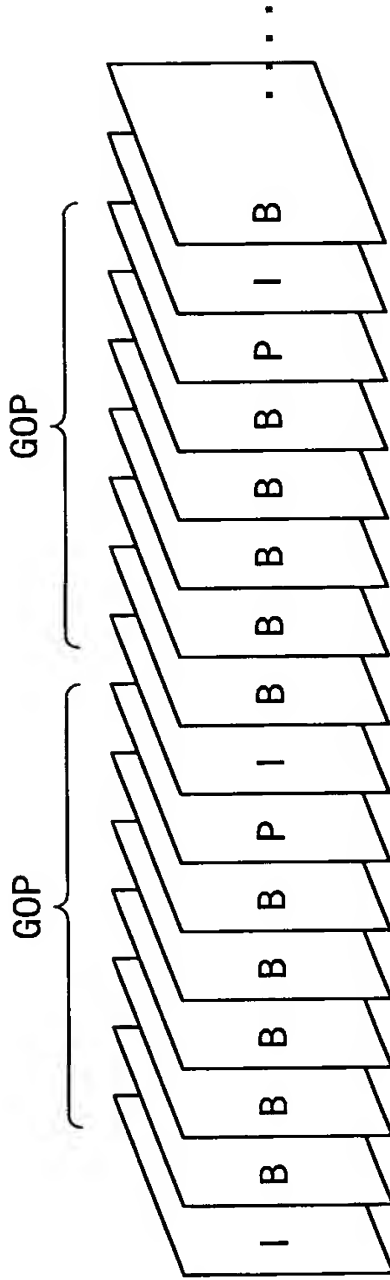


FIG. 3

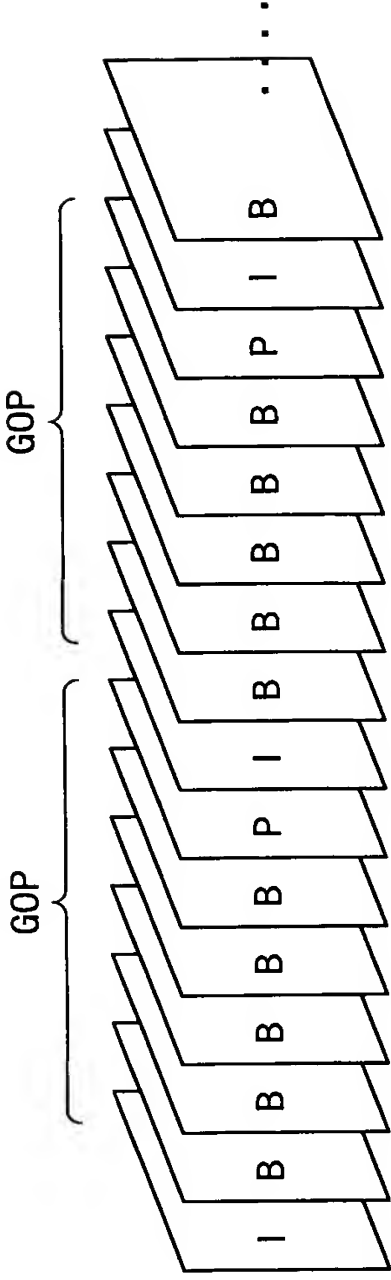
CONTENT A
(VIEWPOINT A)



CONTENT B
(VIEWPOINT B)



CONTENT C
(VIEWPOINT C)



FRAME NO. 0 1 2 3

FIG. 4

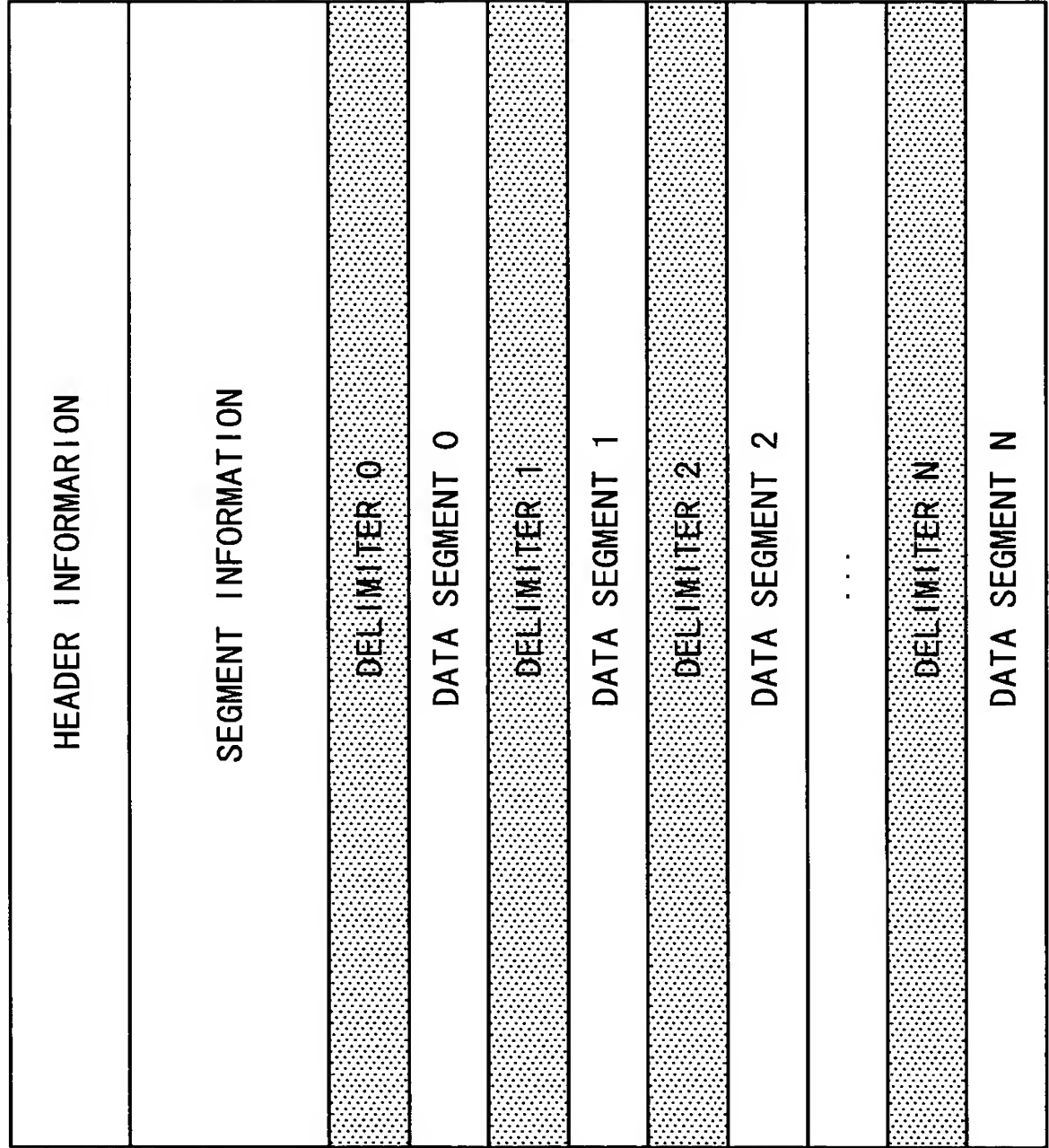


FIG. 5A

HEADER INFORMATION

```

int width;           // HORIZONTAL VIDEO SIZE
int height;          // VERTICAL VIDEO SIZE
int depth;           // VIDEO DEPTH
int maxMovieSize;    // LARGEST MOVIE DATA SIZE IN DATA SEGMENTS
int maxAudioSize;    // LARGEST AUDIO DATA SIZE IN DATA SEGMENTS

```

FIG. 5B

SEGMENT INFORMATION

```

int frameNumber;    // FIRST FRAME NUMBER WITHIN DATA SEGMENT
int frameNums;      // NUMBER OF FRAMES WITHIN DATA SEGMENT
int addr;           // ADDRESS OF DELIMITER RELATIVE TO START OF DATA

```

FIG. 6A

DELIMITER INFORMATION

```
int frameNumber; // FIRST FRAME NUMBER WITHIN DATA SEGMENT
int frameNums; // NUMBER OF FRAMES WITHIN DATA SEGMENT
int movieSize; // MOVIE DATA SIZE WITHIN DATA SEGMENT
int audioSize; // AUDIO DATA SIZE WITHIN DATA SEGMENT
```

FIG. 6B

DATA SEGMENT INFORMATION

```
-MOVIE DATA (SIZE INDICATED BY DELIMITER)
-AUDIO DATA (SIZE INDICATED BY DELIMITER)

(*) EACH PIECE OF DATA NEEDS TO BE CLOSED WITHIN SEGMENT
EXAMPLE) MOVIE DATA: MPEG2 CLOSED GOP 15 FRAMES
          AUDIO DATA: STRAIGHT PCM 48 kHz 24024 SAMPLES
```

FIG. 7

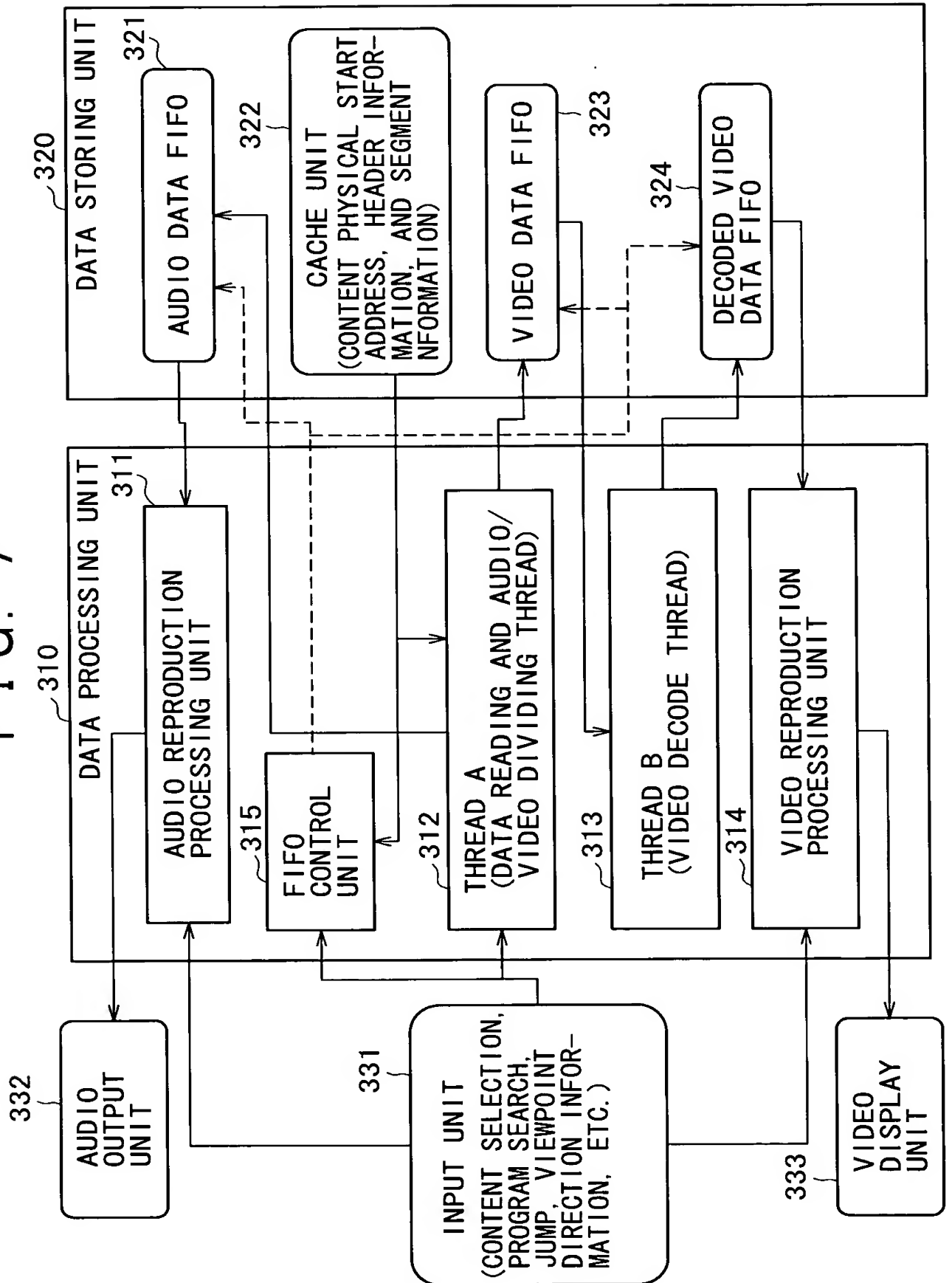


FIG. 8

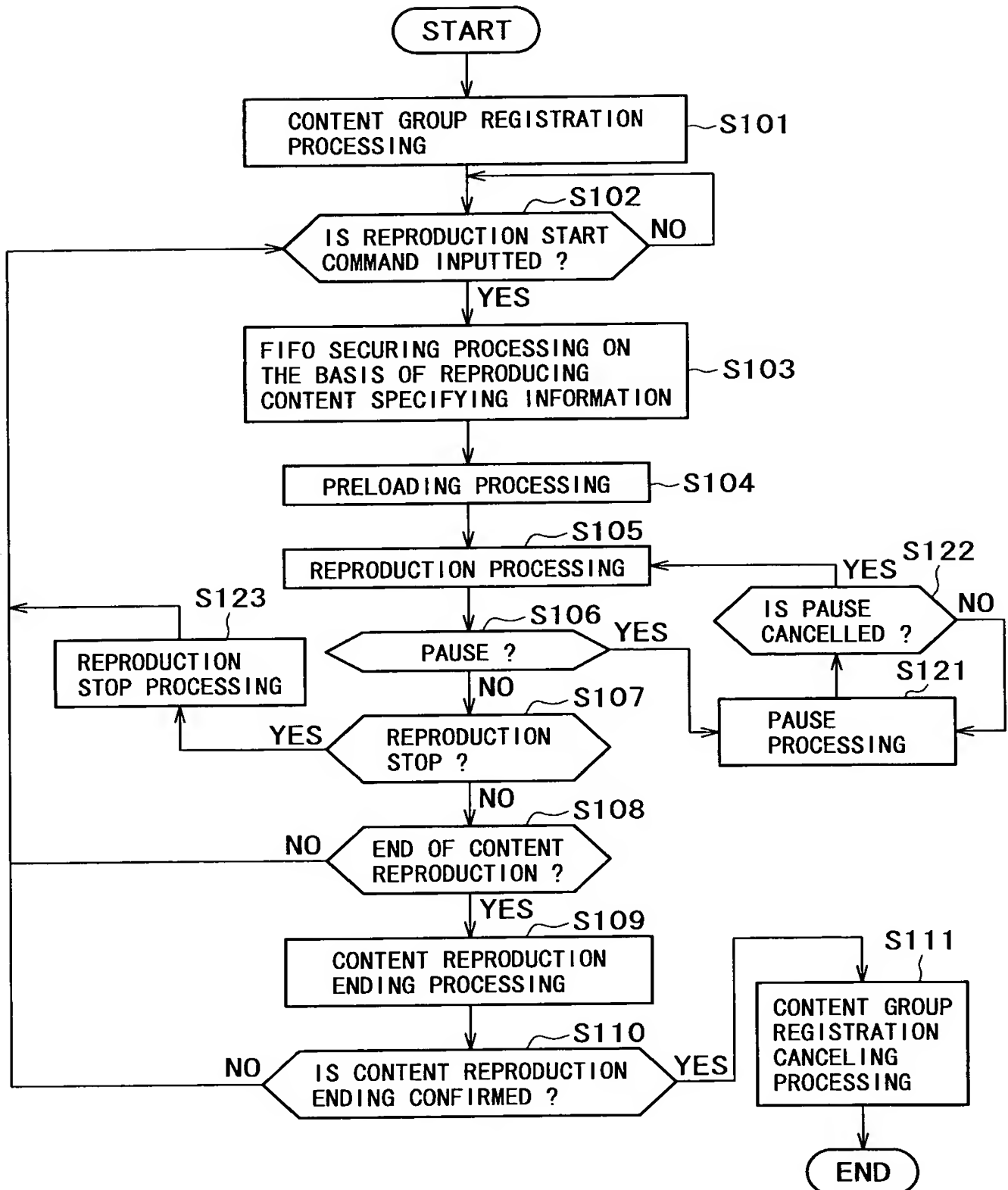


FIG. 9

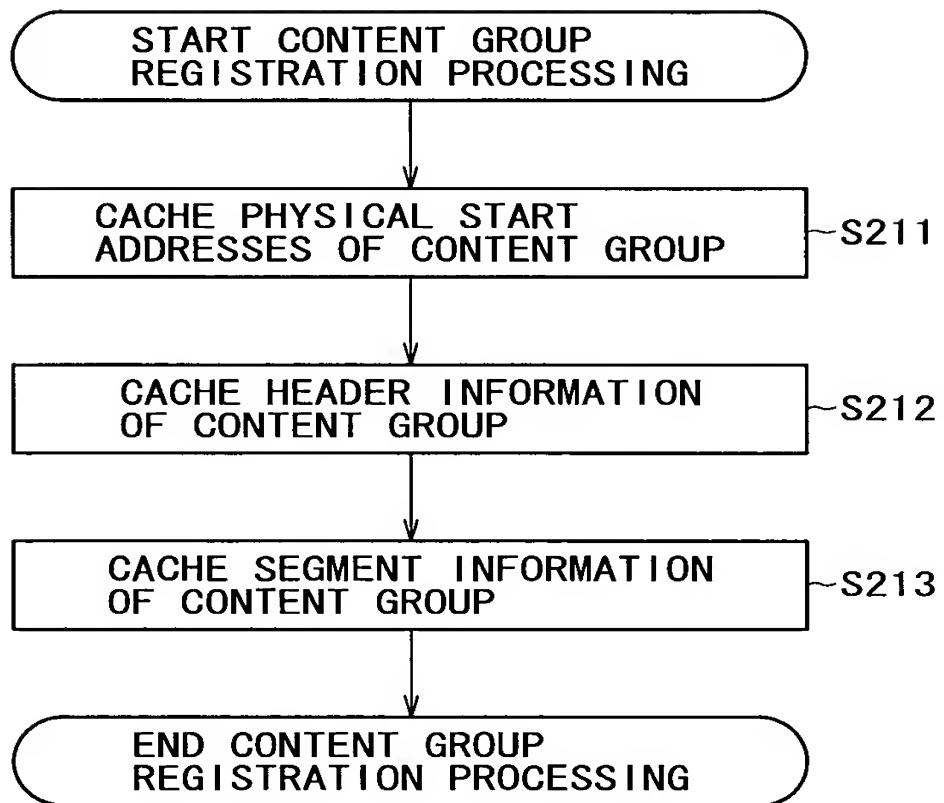


FIG. 10

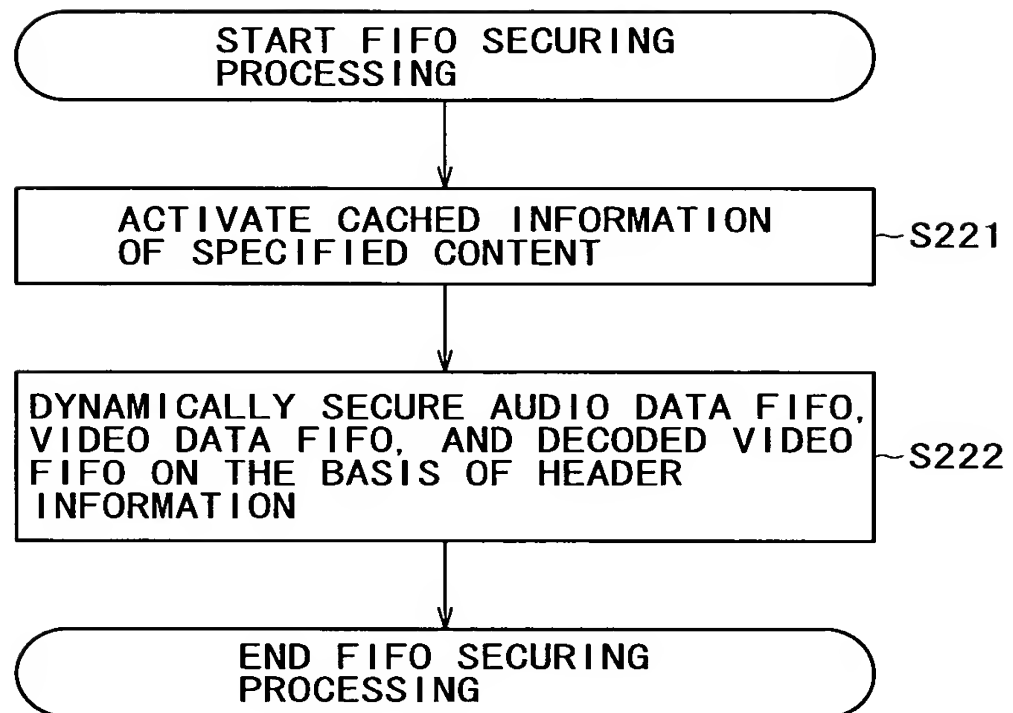


FIG. 11

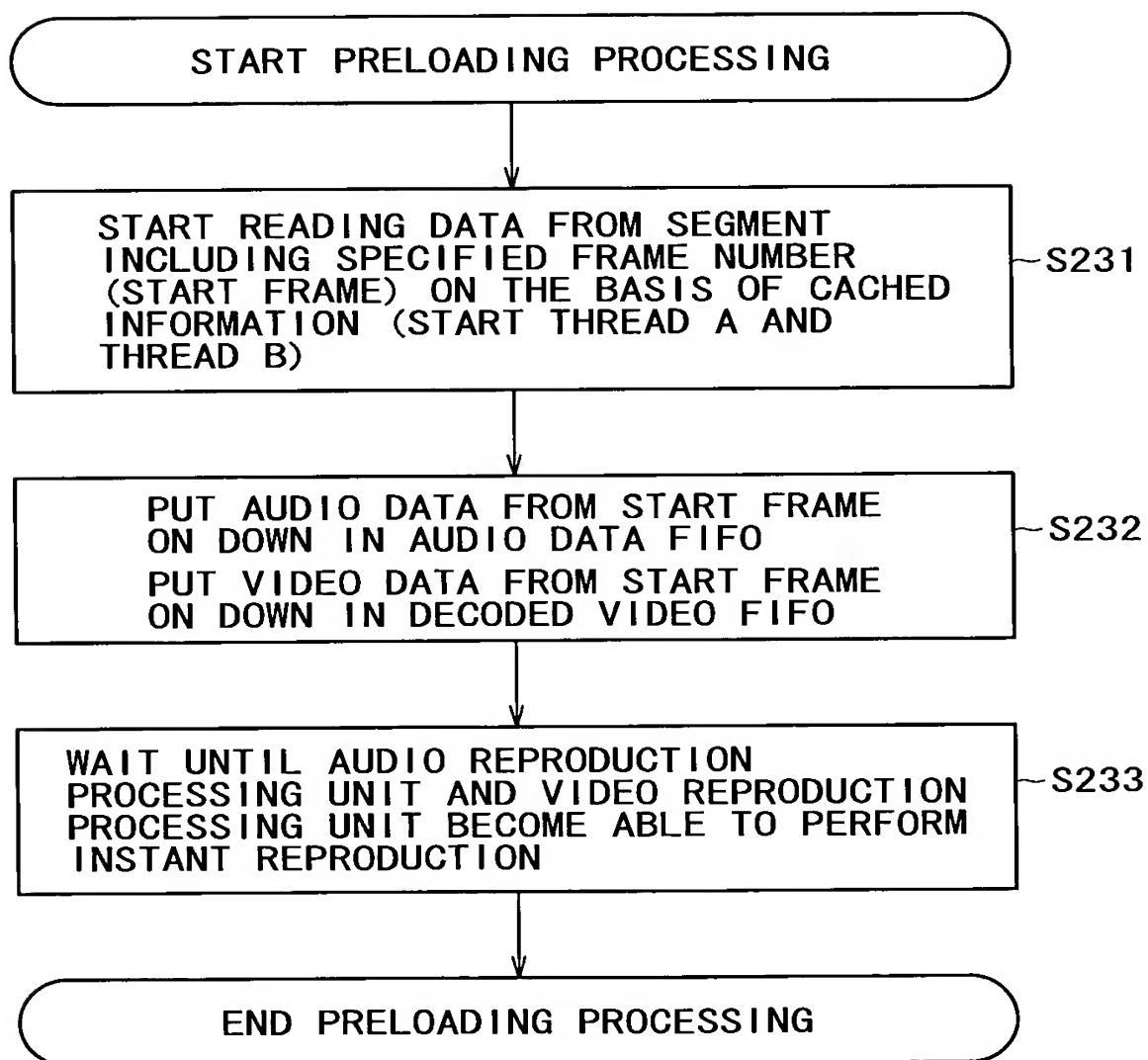


FIG. 12

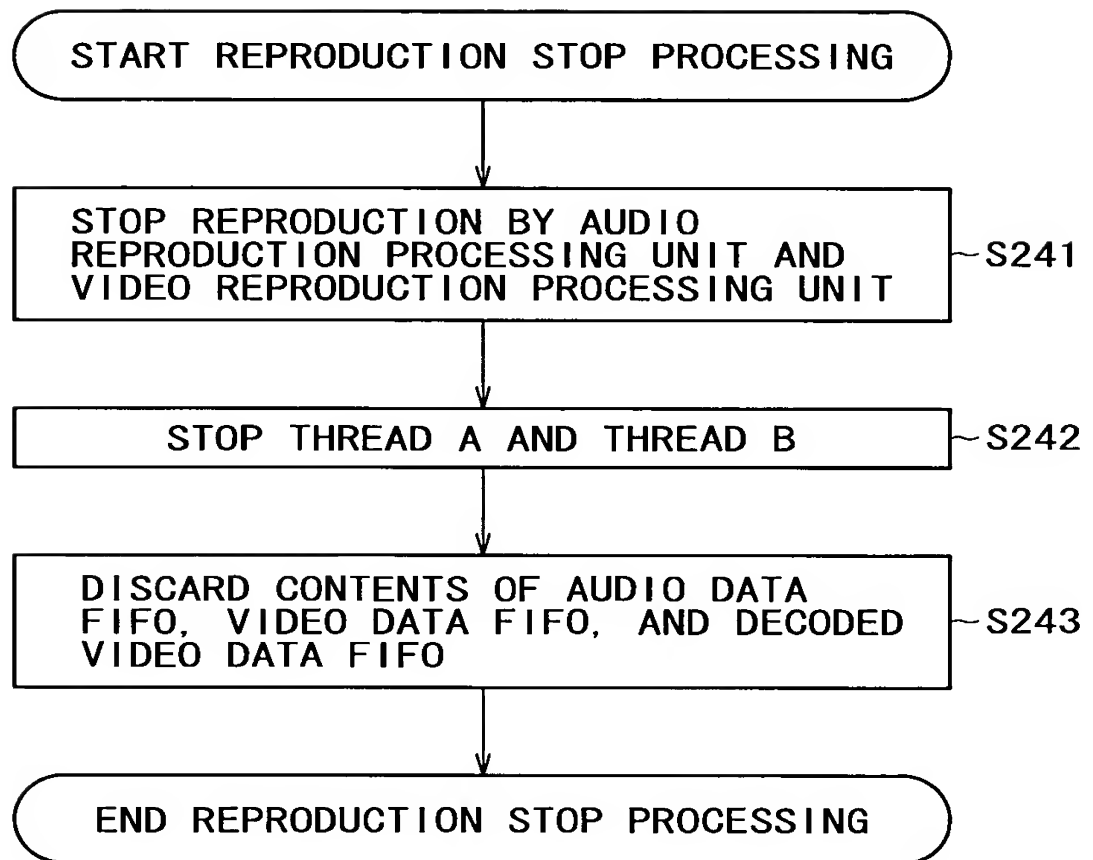


FIG. 13

